

Schroeder Random Draw Doubles Payout Rules

Of the \$5 nightly entry fee, \$3 goes to the nightly payout, \$1 goes to the ace pool, and \$1 goes to the league for prizes, BBQ, and course improvements. In addition there is an optional \$1 50/50 CTP buy-in.

Nightly Payout

Payouts will be based on turnout; up to 10 people pays 1st only, 11-20 pays 1st and 2nd, 21+ pays 1st through 3rd. See the sign-in sheet for full payout tables.

Example: 6 players = \$18 to 1st; 16 players = \$36 to 1st, \$12 to 2nd; 26 players = \$46 to 1st, \$24 to 2nd, \$8 to 3rd.

On an evening with an odd number of participants, an additional \$1 from the league will be put into the prize fund to provide an even dollar amount for each prize-winning team, assuming no ties.

Example: 17 players show up on a given night. The total buy-in is \$51, but the league will add \$1 to the pot. This allows us to pay \$36 for 1st and \$16 for 2nd (instead of \$15 for second), so each two-man team can split their payouts evenly.

Resolving Ties

Ties will be resolved starting with ties for first. Per convention, if two teams are tied for first then the next best score will be awarded third place; if three or more teams are tied for first then the next best score will not place. Similarly, if there is no tie for first but there is a tie for second, the third best score will not place.

Teams involved in a tie can choose to resolve it by either:

- a. Combining the prizes for 1st, 2nd, and/or 3rd appropriately and dividing as evenly as possible
- b. Holding a playoff

Example: 4 teams are tied for first. The teams agree to playoff, and on the first hole team A scores a two while the others score a 3. Team A is awarded the first place prize. The remaining three teams are now tied for second and decide to end the playoff, so the 2nd and 3rd place prizes are combined and then split evenly in three parts.

Whenever prizes are divided, they will be rounded down to the nearest whole dollar, with the remainder going to the league.

Example: In the example above, if there were 23 players for the evening, the 2nd and 3rd place prizes combined would be \$28. Since there are three teams, each team will receive \$9, with the leftover \$1 going back to the league.

Ace Pool

Since the \$1 for the ace pool is included in the nightly buy-in, the pool will never be fully depleted. Thus, when an ace is hit the first Ace Pool will payout 100%, divided evenly among all players who score an ace in that single evening. Each Ace Pool is capped at \$100. When \$100 is reached, the league will start a second Ace Pool.

50/50 CTP

The optional \$1 50/50 CTP splits funds evenly between the prize and the league.

Example: 22 players decide to participate in the 50/50. The CTP will pay \$11 to the player with \$11 going to the league.

As the primary purpose of the 50/50 is to help fund the league and course improvements, if there are an odd number of participants in the 50/50, the odd \$1 will go to the league. This also will help to offset the cost of the \$1 added to nightly payouts over time.

Example: 17 players decide to participate in the 50/50. The 50/50 CTP will pay \$8 to the player with \$9 going to the league.